EYFS Curriculum and Physical Education



The tables below outline the skills within the EYFS (Early Years Foundation Stage) curriculum that link to Physical Education within the National Curriculum.

The statements for EYFS, are taken from statutory Early Learning Goals (ELG) and the non-statutory Development Matters.

The Early Learning Goals are an important way of assessing and tracking children's progress at the end of EYFS. These goals are what the child is expected to reach by the end of their Reception year, before moving on to Key Stage 1.

The most relevant statements for Physical Education are taken from the following areas of learning in EYFS:

- 1. Personal, Social and Emotional Development
- 2. Physical Development
- 3. Expressive Arts and Design

Early Learning Goals

Personal, Social and Emotional Development			
Managing self	Be confident to try new activities and show independence, resilience and perseverance in the face of a challenge.		
	 Explain the reasons for rules, know right from wrong and try to behave accordingly. 		
	Manage their own basic hygiene and personal needs, including dressing.		
Building relationships	Work and play cooperatively and take turns with others		

Development Matters

2 Year Olds	Physical Development	Roll over: from front to back, then back to front
		Enjoy moving when outdoors and inside
		Reach out for objects as co-ordination develops
		Pass things from one hand to the other. Let go of things and hand them to another person, or drop them
		 Gradually gain control of their whole body through continual practice of large movements, such as waving, kicking, rolling, crawling and walking
		Fit themselves into space, like tunnels, dens and large boxes, and move around in them
		Enjoy starting to kick, throw and catch balls
		Walk, run, jump and climb – and start to use stairs independently
		Spin, roll and independently use ropes and swings (for example, tyre swings)
		Sit on a push-along wheeled toy, use a scooter or ride a tricycle
		Use large and small motor skills to do things independently, for example manage buttons and zips and pour drinks
		Develop manipulation and control
	Expressive Arts and Design	Respond emotionally and physically to music when it changes
		Move and dance to music

Nursery	Personal, Social and Emotional Development	• Select and use activities and resources, with help when needed. This helps them to achieve a goal they have chosen or one which is suggested to them.
		Increasingly follow rules, understanding why they are important.
		Do not always need an adult to remind them of a rule.
	Physical Development	Continue to develop their movement, balancing, riding (scooters, trikes and bikes) and ball skills.
		Go up steps and stairs, or climb up apparatus, using alternate feet.
		Skip, hop, stand on one leg and hold a pose for a game like musical statues.
Expressive Arts an		Use large-muscle movements to wave flags and streamers, paint and make marks.
		Start taking part in some group activities which they make up for themselves, or in teams.
		• Are increasingly able to use and remember sequences and patterns of music that are related to music and rhythm.
		• Match their developing physical skills to tasks and activities in the setting. For example, they decide whether to crawl, walk or run across a plank, depending on its length and width.
		• Choose the right resources to carry out their own plan. For example, choosing a spade to enlarge a small hole they dug with a trowel.
		 Collaborate with others to manage large items, such as moving a long plank safely, carrying large hollow blocks. Show a preference for a dominant hand.
		 Be increasingly independent as they get dressed and undressed. For example, putting coats on and doing up zips.
	Expressive Arts and Design	Respond to what they have heard, expressing their thoughts and feelings.
Reception Per Em Phy	Personal, Social and Emotional Development	Manage their own needs
	Physical Development	• Revise and refine the fundamental movement skills they have already acquired: -rolling - running - crawling - hopping - walking - skipping -jumping — climbing
		 Progress towards a more fluent style of moving, with developing control and grace.
		Develop overall body-strength, balance, coordination and agility needed to engage successfully with future physical education
		sessions and other physical disciplines, including dance, gymnastics, sport and swimming.
		• Use their core muscle strength to achieve a good posture when sitting at a table or sitting on the floor.
		Combine different movements with ease and fluency.
		 Confidently and safely use a range of large and small apparatus indoors and outdoors, alone and in a group.
		Develop overall body strength, balance, coordination and agility.
		Know and talk about the different factors that support overall health and wellbeing: -regular physical activity
	Expressive Arts and Design	Explore, use and refine a variety of artistic effects to express their ideas and feelings.
		Return to and build on their previous learning, refining ideas and developing their ability to represent them.
		Create collaboratively, sharing ideas, resources and skills.
		• Listen attentively, move to and talk about music, expressing their feelings and responses.
		Watch and talk about dance and performance art, expressing their feelings and responses.
		Explore and engage in music making and dance, performing solo or in groups